|  |
| --- |
| **Rectangle** |
| -width: double = 2.0  -height: double = 1.0 |
| +Rectangle()  +Rectangle(width: double, height: double)  +getWidth(): double  +setWidth(newWidth: double): void  +getHeight(): double  +setHeight(newHeight: double): void  +getArea(): double  +getPerimeter(): double |